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KEVIN STERNSCHEIN

Objective To gain a position which allows for further professional experience in 3D modeling, the development of virtual environments, or photography.

Qualifications Experienced with: Maya, 3D Studio Max, Mental Ray, Cinema 4D, Motion, Shake, Final Cut Pro, Adobe After Effects, Premiere, Photoshop, and Sony Vegas

Skilled with various Canon D-SLRs

Experience July, 2009 - Present DiSTI Orlando, FL

Senior 3D Project Lead

- Oversee other artists and develop strategies for meeting the client's requests
- Work with CAD data files to create virtual maintenance trainers
- Involved in both high and low poly modeling
- Rig, animate, and texture

April, 2007 - May, 2009 UCF Visual Language Orlando, FL

Technical Director

- In charge of all dynamic aspects of the film
- Created 3D Models for the Film
- Animated, Lit, Rendered, and Composited scenes

Education August, 2005 - May, 2009 University of Central Florida Orlando, FL

Bachelor of Arts

- Degree in Digital Media (3.6 GPA)
- Dean's List four years, twice on President's List

Interests I enjoy taking on and getting involved with challenging projects that produce the "Wow Factor". Always eager to learn more and hone my skills to keep myself abreast of the developments within the field. Constantly working to satisfy my passion for digital media.

References References are available on request.